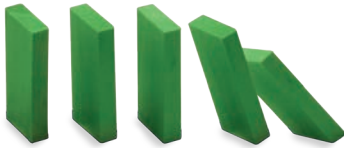
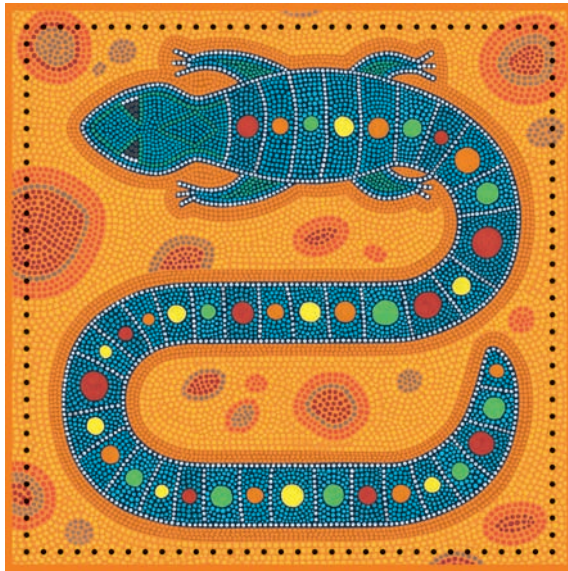
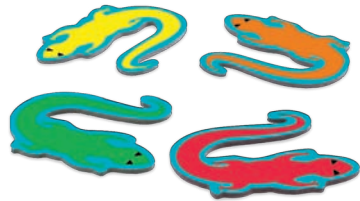


LEZARD DOMINO

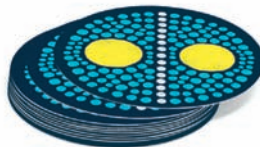
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x60



x 4



x44

LEZARD DOMINO

Ages : 5-99 years
 Number of players : 2-4
 Duration : 20 minutes

Contents:

1 board, 60 dominoes, 44 cards
 (40 colour cards and 4 lizard cards), 4 lizards.



Object:

To play all of your dominoes or to topple the entire chain of dominoes in one go.

Preparing to play:

Place the board in the centre of the table.

- With 2 players, each player receives 2 lizards and 30 dominoes.
- With 3 players, each player receives 1 lizard and 15 dominoes. The remaining lizard and the last 15 dominoes are set aside. The lizard card of the same colour as the spare lizard is also removed from the game.
- With 4 players, each player receives 1 lizard and 15 dominoes.

Place your lizard(s) in front of you so that all of the players can see it/them.

How to play:

The youngest player starts, and play then continues in a clockwise direction. When it is your turn, pick up the card on the top of the pile and carry out the corresponding action.

If you pick up:

- **a colour card representing 1 coloured board-space:** stand a domino up vertically on the space on the board corresponding to the colour on the card.
- **a colour card representing 2 coloured board-spaces:** stand a domino up vertically on the two spaces on the board corresponding to the colours on the card.

Please note: You must place your domino on the free space of the corresponding colour nearest to the head of the lizard on the board. (Consequently, the dominoes will not necessarily fill all of the spaces in order.)

NB1: if you knock over one or more dominoes whilst placing a domino on the board, your turn ends. You pick up the fallen dominoes and play passes to the next player.



- **a lizard card of a different colour from the lizard(s) in front of you:** try to knock over as many dominoes as possible by flicking the domino furthest from the head of the lizard on the board.

All of the dominoes which fall over are then shared out between the players as follows: start by giving four dominoes to the player with the lizard of the same colour as your lizard card, then, moving clockwise, deal out the dominoes four at a time to each of the players around the table (except yourself).

Example:

Player A turns over the blue lizard card (blue being the colour of player C's lizard).

Player A then flicks the domino which is furthest from the lizard's head.

If, for example, 15 dominoes fall over, player A gives the first four dominoes to player C, then the next four to D, then four to B and the last three to C.

$4 + 4 + 4 + 3 = 15$ dominoes.

NB2: If you knock over dominoes that were not standing on consecutive spaces on the board, the chain is broken. Share out between your opponents the fallen dominoes which were part of a chain, and keep the others.

- **a lizard card the same colour as your lizard:** immediately turn over another card and carry out the corresponding action.

Once you have carried out the action indicated by your card, play passes to the next player who turns over the top card and carries out the corresponding action. And so on...

NB3: If you place the final domino that completes the board, you can try to topple the whole chain.

Winning:

- The first player to run out of dominoes wins the game.

or

- A player who at any point manages to knock over all of the dominoes on the board wins the game.

LEZARD DOMINO is a game invented by Babayaga.

