

DREAM & SHINE

# sleep trainer nightlight



# **OWNER'S MANUAL**

### **Adult Assembly Required.**

**WARNING:** This is an electric lamp, not a toy. To avoid risk of fire, burns, electric shock and injury, it should not be played with or placed where small children can reach it. To reduce the risk of electric shock: always unplug the appliance from the electrical outlet immediately after using and before cleaning; do not reach for an appliance that has fallen into water—unplug it immediately; do not place or store appliance where it can fall or be pulled into a tub or sink; do not place in or drop into water or other liquid. To reduce the risk of burns, fire, electric shock or injury to persons: close supervision is necessary when this appliance is used by or near children. Cord may be a strangulation hazard. Keep out of reach of children. Do not use with extension cords. Always use with adult supervision. The product is not to be connected to more than recommended number of power supplies. Do not leave infant unattended with product. Do not place product in crib. Inspect product before each use and discard if damaged or worn. This product cannot be used without the battery door. This product is not a toy. The transformer is not a toy. Products liable to be cleaned with liquids are to be disconnected from the transformer before cleaning. The product shall only be used with a transformer for toys. The product is only to be connected to Class II equipment bearing the symbol 🗖 . Discard packaging materials properly. Please retain important information for future reference.

**CAUTION:** Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

**IMPORTANT SAFETY INSTRUCTIONS:** Ensure USB cord is connected into item first before inserting into power source. User should connect to 5V output adapter (toy grade) 5.00 DC, 120mA. No serviceable or replacement parts inside. Misuse can cause electrical shock. The ventilation should not be impeded by covering the product with items, such as newspapers, tablecloths, curtains, etc. No naked flame sources, such as lighted candles, should be placed on the apparatus. Batteries (battery pack or batteries installed) shall not be exposed to excessive heat such as sunshine, fire etc. The apparatus shall not be exposed to dripping or splashing and that no objects filled with liquids, such as vases, shall be placed on the apparatus. Do not use if liquid has entered the product. Inspect entire product frequently and discard at first sign of damage.

10 Finsbury Square

FCC INFORMATION: ICFS-003 INFORMATION CAN ICES-3 (B)/NMB-3(B):

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Meets or exceeds applicable





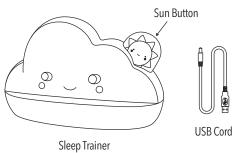
This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference recieved, including interference that may cause undesired operation. Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try and correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
  Connect the equipment to an outlet on a circuit different from that
- to which the receiver is connected.
- Consult the dealer or an experienced radio/TC technician for help.

Read all instructions before use of the Sleep Trainer.

# **IMPORTANT!** Keep instructions for future use.



Perfect for training your little one to go to bed on time, to stay in bed until it is time to get up-even at nap timeand for use as a comforting nightlight and soother.

#### **POWER SOURCE:**

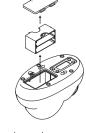
The Sleep Trainer can be powered using batteries or by plugging it in using the included USB cord and a power adapter

# Inserting the batteries:

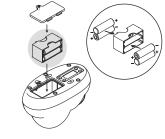
Product requires 4 AA batteries, not included.







2. Open battery door compartment and insert 4 new AA (1.5V) Alkaline batteries into battery box. Be sure to insert with



Position the battery box correctly into battery compartment. Light will flash to indicate correct placement.

4. Position the battery door securely back into place and tighten with a screwdriver. \*Batteries should be replaced by an adult.

\* Do not use without battery door properly attached.

#### **Using the USB Cord:**





Ensure USB cord is connected into item first before inserting into power source. Connect to 5V output adapter (toy grade) 5.00 DC, 120mA (power adapter not included).

# **QUICK SETUP:**

# **Set the Time:**

(when batteries or USB cord are inserted for the first time, the display will read "12:00 AM")



Wake Mode:

To activate Wake Mode, press "MODE" until arrow is under WAKE. Press and hold until a line appears under WAKE. Wake time defaults to 7am.

# Sleep Mode:

To activate Sleep Mode, press "MODE" until arrow is under SLEEP. Press and hold until a line appears under SLEEP. Sleep time defaults to 8pm.

To begin a nap anytime, press and hold the Sun Button.

# Nap Mode:

Nightlight/

Soother:

To turn on the Nightlight/Soother, press the Sun Button.

Nap duration defaults to 60 minutes

• Brightness defaults to highest level (3) Sound defaults to

**Light & Sound:** 

- Sound 1 (Lullaby)
- Volume defaults to highest level (3)

# Light and/or sound stays on for 30 minutes.

# WAKE MODE:

10 Minutes before it is okay to get up in the morning, a warm yellow light starts to fade in. When it is time to get up, the light changes to green and music plays for 2 minutes, while the green light stays on for a total of 20 minutes, signaling that it is okay to get out of bed. If volume is set to

# **Set the Wake Time**



- 3. Press to set hour. Press again to set the minutes.
- **4.** Press and hold to activate WAKE mode, indicated by "——'

# **SLEEP MODE:**

When it is time to go to bed at night, music plays for two minutes (unless volume is set to L:00) while a yellow light animation plays. When the music ends, the light turns red and stays on for 20 minutes, signaling

### **Set the Sleep Time**



3. Press to set hour. Press again to set the minutes. 4. Press and hold to activate SLEEP mode, indicated by "

10 Minutes before it is okay to get up from a nap, a warm yellow light starts to fade in. When naptime is over, the light changes to green and music plays for 2 minutes, while the green light stays on for a total of 20 3. Press to set minutes, signaling that it is okay to get out of bed. If volume is set to L:00, no music will play.

#### Set Nap Duration



Activate Nap Mode: Nap mode can be activated at any time. Press and hold the Sun Button for 2 seconds until you hear a beep. To cancel nap time, press and hold again.

#### **SOOTHER & NIGHTLIGHT MODE:**

- In WAKE, SLEEP and NAP modes, a melody will play automatically.
- For SOOTHER mode, you can choose from three sounds Whichever volume is selected will work for all modes. To disable sound for all modes, set the volume to L:00

# **Set the Sound and Volume**



Soother sounds: • L:00 = Sound Off

- Sd:01 = Lullaby • Sd:02 = White Noise
- L:01 = Lowest Setting
- Sd:03 = Gentle Rain
  - L:02 = Medium Setting
  - L:03 = Loudest Setting

Note: If you do not choose a volume level, it will default to the loudest setting. If you do not choose a song, it will default to Lullaby

# **Set Nightlight Brightness**

(you only have to do this once, it will remember your choice next time)



change brightness level (0, 30%, 60%, 100%)

3. Press to set (you will hear a beep). If you press and hold, the light will stay on for 20 minutes at this setting indicated by "----

**Activate Soother/ Nightlight:** Press the Sun Button to toggle through the following choices:

- 1st press: Your chosen sound Plays (unless volume is set to L:00).
- 2nd press: Light comes on while sound is playing
- 3rd press: Sound turns off, light stays on • 4th press: Light turns off
- Light and/or sound stays on for 30 minutes.

### **CLEANING & CARE:**

Unplug before cleaning. Clean with dry cloth only. To prolong the life of this product, remove batteries when toy is in storage. Do not drop on hard surfaces or expose to moisture. Do not submerge in water.

### **BATTERY INFORMATION:**

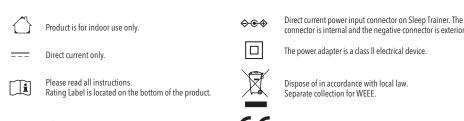
At the end of product life, remove batteries from product by following the above battery replacement instructions. Always dispose of used batteries properly. See section on safety and disposal information. • Batteries are to be inserted with the correct polarity. • Do not burn batteries. • Non-rechargeable batteries are not to be recharged. • Rechargeable batteries are only to be charged under adult supervision. • Rechargeable batteries are to be removed from the toy before being charged. • Exhausted batteries are to be removed from the toy.

• The supply terminals are not to be short-circuited. • Different types of batteries or new and used batteries are not to be mixed. • Do not mix alkaline, standard (carbon-zinc), or rechargeable batteries.

# CONSUMER INFORMATION: SAFETY AND DISPOSAL

At end of product life remove batteries from product by following the battery replacement instructions. Substances used in batteries pose potential environmental and health effects. Do not mix waste batteries with other waste. Keep waste batteries separate. Do not dispose of by landfill or by incineration. Return waste batteries to your point of purchase or recycle center. Recycle all waste batteries per local regulation. Do not dispose of Waste Electrical Electronic Equipment (WEEE), including batteries, in unsorted municipal waste; collect separately. Dispose of at WEEE collection sites per local regulation. WEEE contains chemicals that are hazardous to the environment and human health. The end-user's participation is critical to the success of WEEE collection.









FCC FCC



**EU Compliance** 

AS/NZS RCM

