INDEX

- 1. PROPAGATION OF LIGHT
- OPS 1.1 Light propagates rectilinearly
- OPS 1.2 Shadow

2. MIRRORS

- OPS 2.1 Reflection on a plane mirror
- OPS 2.2 Images on a plane mirror
- OPS 2.3 Reflection on a concave mirror
- OPS 2.4 Construction of images for a concave mirror
- OPS 2.5 Image of a point by means of a concave mirror
- OPS 2.6 Reflexion on a convex mirror
- OPS 2.7 Construction of images for a convex mirror
- OPS 2.8 Image of a point by means of a convex mirror

3. REFRACTION

- OPS 3.1 Refraction on a plane-parallel body
- OPS 3.2 Refraction coefficient of glass
- OPS 3.3 Refraction at transition from air into water
- OPS 3.4 Angle of incidence and angel of refraction
- OPS 3.4.1 Index of refraction of solid matters
- OPS 3.4.2 Calculation of the parallel discplacement of the plane-parallel body
- OPS 3.5 The transition from glass into air
- OPS 3.6 Deviating and the reversing prism
- OPS 3.7 Refraction at a prism

4. LENSES

- OPS 4.1 Refraction at convex lenses
- OPS 4.2 Marginal rays
- OPS 4.3 Construction of images by means of a convex lens
- OPS 4.4 Image of a point by means of a convex lens
- OPS 4.5 Refraction at a concave lens
- OPS 4.6 Construction of images by means of a concave lens
- OPS 4.7 Image of a point by means of a concave lens

5. COLORS

OPS 5.1 Color dispersion

6. THE EYE

- OPS 6.1 The normal sighted eye
- OPS 6.2 Short-sightedness
- OPS 6.3 Far-sightedness
- OPS 6.4 Presbyopia

